

### 3.23.2 Computer Studies Paper 2 (451/2)

- 1 (a) (i) Create a folder and name it as the last three digits of your index number. (1 mark)
- (ii) Open a word processing program and create the document below as it appears. (30 marks)

## BENEFITS OF SPORTS IN LEARNING INSTITUTIONS

### Why We Should Take Part in Sports

Physical exercises when integrated in curriculum help learners to acquire a balanced growth.

PHYSICAL  
EXERCISE  
IS GOOD  
FOR MIND,  
BODY AND  
SPIRIT

The following are some of the reasons why students should be encouraged to engage in sports while in learning institutions.

#### **Athletes perform better in academics**

Engaging in a sport requires a lot of time and energy. Sports require the skills of memorization, repetition and learning which are directly relevant to class work.

#### **Sports encourage team-work and help to achieve goals**

Aggressively going for a common goal with teammates and a team manager, teaches one how to shape a collective team synergy and effectively communicate the best way to solve problems en route to victory. This will be very helpful in later life when one encounters problems at the place of work or at home.

#### **Sports offer many health benefits**

Sports improve fitness and help in weight reduction. Sports also encourage healthy living. Athletes avoid smoking and alcohol drinking which offers health benefits in later life.

#### **Sports boost self-esteem**

Realising that hard work pays off brings about self-confidence. Winning a sport inspires an athlete to achieve any other goal set. This is very exciting and rewarding.

For all these reasons, it is always a great decision to get involved in sports.

### SPORTS SCHEDULE FOR THE YEAR

	SEASON 1	SEASON 2	SEASON 3	SEASON 4
Secondary Schools	Football		Indoor Games	Athletics
Primary Schools	Indoor Games	Football	Swimming	
Teacher Colleges	Swimming	Indoor Games	Football	
Technical Colleges		Football		
Universities	Rugby	Swimming	Motor Sports	

- (iii) Save the document as **Sportsfile** in the folder created in (i). (1 mark)
- (b) Insert the text “Department of Sports Resources” as a footer. Apply italics to the footer and align it to the centre. (2 marks)
- (c) Insert a section break at the end of the document created such that the new section starts on a new page. (1 mark)
- (d) (i) Insert a bar chart in the new section to represent the information shown in the following table. (5 marks)

	Season 1	Season 2	Season 3	Season 4
Primary Schools	20	18	4	20.4
Secondary Schools	10	8	20	15
Teacher Colleges	10	8	20	9
Technical Colleges	5	20	15	15
Universities	9	7	5	6

- (ii) Apply a grey background to the chart area created in (i). (1 mark)
- (iii) Insert a caption “The Annual Projected Cost of Organising Sports (Ksh.000,000)” to the chart. (2 marks)
- (iv) Change the orientation of the page containing the chart to landscape. (1 mark)
- (e) Apply line page border of thickness 3 pt to the page containing the chart. (2 marks)
- (f) Insert page numbers at the top right hand corner of the document. (2 marks)
- (g) Save the document and print it on both sides of the paper. (2 marks)

2 A non-governmental organisation is interested in maintaining a database of youth who are talented in different sporting activities in a certain village. You have been tasked to assist in developing the database.

- (a) (i) Create a database named **Talents** in the folder created in question 1a(i). ( $\frac{1}{2}$  mark)
- (ii) Create tables named: **PlayersTable**, **SportsTable**, and **TeamsTable** in the database created in (i) to store the information below using appropriate data type for each field. (20 $\frac{1}{2}$  marks)

Table 1: **PlayersTable**

PlayerId	SportId	FirstName	LastName	TeamId
PL004	BAS001	CHRIS	DAVIES	Z001
PL003	FTB003	ANDREW	MERRYS	Z002
PL005	VOL002	TIMOTHY	ANNE	Z001
PL002	BAS001	MARION	ANTHONY	Z003
PL010	FTB003	MELICER	ALI	Z003
PL013	VOL002	ANDREW	TAABU	Z002
PL009	BAS001	MERCY	TOLLY	Z001
PL011	FTB003	DAN	SHIDA	Z001
PL012	VOL002	BEATRICE	AMINA	Z002
PL015	VOL002	MATRINA	MAITHA	Z001

Table 2: **SportsTable**

SportsId	SportsName
BAS001	BASKETBALL
VOL002	VOLLEYBALL
FTB003	FOOTBALL

Table 3: **TeamsTable**

TeamsId	TeamName	RegistrationFeePerPlayer
Z001	EAGLE	300.00
Z002	SIMBA	400.00
Z003	KIFARU	200.00

- (iii) Assign an appropriate primary key to each table. (1  $\frac{1}{2}$  marks)
- (b) Create the relationships among the tables. (2 marks)
- (c) Modify the PlayersTable so as to capture the Year of Birth for the players as shown below. (4 marks)

PlayerId	YearOfBirth
PL004	2001
PL003	2002
PL005	2000
PL002	2002
PL010	1999
PL013	1998
PL009	2002
PL011	2001
PL012	2000
PL015	2002

- (d) Create a form named **PlayersForm** used to enter data in the database to appear as shown in **figure 1**. (7 marks)

YOUTH SPORTS MEMBERS			
PlayersId	<input type="text"/>	TeamId	<input type="text"/>
FirstName	<input type="text"/>	TeamName	<input type="text"/>
FirstName	<input type="text"/>	YearOfBirth	<input type="text"/>

**Figure 1**

- (e) (i) Create a query named **EagleAgeQuery** to display the fields: PlayersId, FirstName, LastName and Age, for those players whose TeamName is EAGLE. The calculated field Age is obtained by subtracting the year of birth from the current year. (5 marks)
- (ii) Create a query to show all fields from the PlayersTable for players whose FirstName starts with letter "M" and TeamId is "Z003". Save the query as **MQuery**. (3 marks)
- (f) Create a report named **RegReport** to display the total registration fee collected from all the players in each team. (3½ marks)
- (g) Print each of the following: (3 marks)
- (i) PlayersTable, SportsTable and TeamsTable;
  - (ii) EagleAgeQuery and MQuery;
  - (iii) RegReport.